

# Machine Assisted Reasoning for Multi-Threaded Java Bytecode

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## Goal of Project

- Define an operational semantics for an interesting subset of the multi-threaded Java Virtual Machine.
- Embed the semantics in a proof tool for machine assisted reasoning.
- Do some examples to show the formalization in action.

## Possible motivation

- Formalize the behaviour of Java threads
- Prove properties of programs
- Evaluate the proof tool used

- 1 Background
- 2 The Semantics of the JVM
- 3 Examples
- 4 Conclusion and Further Work

- 1 Background
  - Operational Semantics
  - $\mu$ -calculus
  - VeriCode Proof Tool
  - Java and the JVM
- 2 The Semantics of the JVM
- 3 Examples
- 4 Conclusion and Further Work

# Operational semantics

- A method for describing the meaning of programs
- Defined as a transition relation  $s \xrightarrow{\alpha} s'$  for systems  $s$  and  $s'$ , and action  $\alpha$ .
- Usually defined through rules, for example:

$$\text{SeqComp} \frac{c_1 \xrightarrow{\alpha} c'_1}{c_1; c_2 \xrightarrow{\alpha} c'_1; c_2}$$

# The $\mu$ -calculus

- First order logic as the base
- Fixed points of recursive predicates
- Expressive, “one and a half order” logic

# VeriCode Proof Tool (VCPT)

- Proof assistant
- Support for operational semantics
  - The transition relation is a predicate of type  $system \rightarrow action \rightarrow system$
  - $s \xrightarrow{\alpha} s'$  is expressed as  $transRel\ s\ \alpha\ s'$
  - Modalities on actions
- Lazy induction



# Java

*Java is a modern object-oriented, garbage-collected, multi-threaded, distributed, portable, interpreted programming language.*

# The Java Virtual Machine (JVM)

The JVM is a platform for running compiled Java programs.

- Stacks for computation
- Direct encoding of class hierarchies
- Parallel threads of execution  
Any scheduling policy is valid!

# JVM Memory layout

- A set of running threads
- A heap of allocated class instances
- Constant definitions (constant pool)

# The `putfield(i)` instruction

The instruction `putfield` is followed in the code stream by an argument *i*.

The execution takes values *val* and *objref* from the stack.

The result is that field *i* of instance *objref* is set to value *val*.

- 1 Background
- 2 The Semantics of the JVM
  - Helpful formulae
  - The Formal Operational Semantics
  - The Semantics in VCPT
- 3 Examples
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## Helpful formulae

Some formulae were developed to manipulate lists. For example:

*at* *at List Index Element*

Ex: *at*  $[g, e, c]$  1 *e*

*set* *set List Index Element List'*

Ex: *at*  $[g, e, c]$  1 *h*  $[g, h, c]$

## Excluded features

The following features were excluded.

- Exceptions
- Class hierarchies
- Datatypes other than natural numbers
- Distribution

## Semantics overview

Close resemblance to the JVM definition.

Semantics in two levels.

- Method level transitions ( $\rightarrow_m$ )
- System level transitions ( $\rightarrow$ )



## iadd at method-level

$$\text{IAdd} \frac{\text{at } CS \ PC \ iadd \quad N_1 + N_2 = N}{\langle CS, PC, [N_1, N_2 | VS], LS \rangle \rightarrow_m \langle CS, PC + 1, [N | VS], LS \rangle}$$

## iadd at system-level

*at*  $Ths \ I \ \langle TId, [F|T] \rangle$

$F \rightarrow_m F'$

Compute  $\frac{\text{set } Ths \ I \ \langle TId, [F'|T] \rangle \ Ths'}{\langle Ths, Hp, CP \rangle \rightarrow \langle Ths', Hp, CP \rangle}$

# The Semantics in VCPT

- Direct embedding as explicit formula
- Follows the formal semantics closely
- Automation of derivations for concrete systems

## Scheduling of threads

- The unconstrained choice of next thread in the semantics corresponds to some legal choice of thread
- Next state is described as the disjunction of the legal choices

## A Simple Program

```
1 class Worker extends Thread {
2     Container objref;
3     public Worker(Container objref) {
4         this.objref = objref;
5     }
6     public void run() {
7         while(true) {
8             synchronized(objref) {
9                 // do something
10            }
11        }
12    }
13 }
```

# One Thread in Bytecode

Code		Data referenced
PC	Instruction	
0	goto(1)	
1	load(0)	Local variables:
2	getfield(0)	0: Reference to class instance.
3	dup()	1: Stored Container reference.
4	store(1)	
5	monitorenter()	Class variables:
6	load(1)	0: Reference to Container instance.
7	monitorexit()	
8	goto(1)	

# Proving properties

We will focus on which thread gets to enter the critical section.

The predicate  $t1inCS$  ( $t2inCS$ ) is true if thread 1 (thread 2) is in its critical section.

## Simple property

$\neg \textit{Eventually}(t1 \textit{in} CS)$  There is no fairness in the system.



## Simple property

*Sometime*( $\neg t1inCS \wedge$  *Eventually*( $t1inCS$ )) The queue of a mutual exclusion lock is fair.

## Slightly more advanced property

$Always(\neg(t1inCS \wedge t2inCS))$  The two threads are never in their critical section at the same time.

# Contributions

The contributions of the thesis are the following.

- Clear operational semantics of Java Bytecode
- A treatment of multiple threads in the JVM
- Embedding the JVM semantics in a powerful and interesting proof assistant

# Conclusions

- There is much additional effort involved in making a tool for proving properties of actual programs
- The abstract behaviour of Java threads are relatively easy to describe as an operational semantics
- VCPT is an interesting environment for this kind of work

## Further work

- Model more of the JVM (exceptions, class hierarchies,...)
- Better treatment of naming issues
- Integrate more security-guarantees of the JVM
- Add rewrite simplification to VCPT.
- Investigate potential for raising the level of abstraction

Questions?