







Flexible and cost efficient optical 5G transport

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Acknowledgements



- Matteo Fiorani (KTH)
- Jonas Mårtensson (Acreo)
- Björn Skubic (E///)
- Rhean Raza (KTH)
- Ahmad Rostami (E///)
- Lena Wosinska (KTH)



Kista 5G Transport Lab

The creation of a research eco-system in Kista







K5 vision



"Show how transport network can be a platform for applications, user and networks services"

Service providers
Transport provider

- Challenges
 - Programmability and flexibility of transport resources for dynamic services
 - Integration between: radio, transport, processing resources
 - Utilize traffic dynamicity to optimize: data center bulk transfer & people movements (radio)
- Demo platform based on DWDM-centric multipurpose transport



Outline



- > 5G Networks \rightarrow 5G transport challenges
- Programmable and flexible transport resource provisioning
- Control plane: orchestration (e.g., SDN)
 - Resource abstraction in a SDN-controlled C-RAN
- Data plane: architectural options for (virtualized) network functions
 - Power vs. cost
- Conclusions

5G challenges



- The METIS 2020 project: laying the foundation of 5G¹
- 5G defined in terms of scenarios (S) supported
- Each scenario introduces a challenge (C)



5G transport challenges





- Very high data rate → huge aggregated traffic volumes
- Very dense crowds of users → provide high capacity on-demand
- Best experience follows you → fast reconfigurability of transport resources
- The massive number of connected devices not a major issue: the traffic from a large number of machines over a geographical area will be aggregated
- Latency: to be investigated: new applications with extreme delay requirements e.g., ITS, mission critical M2M, and their requirements on transport

M. Fiorani, P. Monti, B. Skubic, J. Mårtensson, L. Valcarenghi, P. Castoldi, L. Wosinska, "Challenges for 5G Transport Networks", in Proc. of IEEE ANTS, 2014.

How to tackle transport challenges?



- Two main directions for provisioning high capacity on-demand and in a flexible way
- Overprovisioning: high capacity on-demand with (possibly) fast resource reconfiguration is satisfied thanks to the ubiquitous availability of ultra-high capacity transport
 - Pros: relatively low complexity at the control plane
 - Cons: potentially high cost because of inefficient use of network resources
- "Intelligence" in the transport infrastructure
 - Dynamic resource sharing: re-configurable systems for dynamically sharing limited transport resources
 - Network functions virtualization (NFV): dynamically push network functions to different locations, e.g., closer to the users so that a portion of the traffic requests can be served locally

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Network function virtualization

K5

> The type of resources that can be dynamically virtualized depends on:

- User traffic type
- Business model (agreement between wireless and transport providers)
- > Example of resources that can be virtualized:
 - Wireless network functions: BB processing, evolved packet core (EPC)
 - Transport network functions: packet aggregation
 - Cloud resources: cache/storage

Servers needs to be available in different network locations:



How to add intelligence to transport?



Programmability/flexibility (resource sharing and/or NFV) puts requirements on the control plane

A SDN based control plane with end-to-end orchestration could provide a framework for such a scenario

> One of the many possible control plane architecture might be:



Two interesting open questions



- ➢ If orchestration helps in using resources efficiently → what's the best level of details to be used to advertise the availability of transport resources?
- What are good (i.e., power/cost) architectural options that allow the placement of NFV?



Transport resources abstraction: the C-RAN use case



- BBUs are placed in hotels connected to one (or more) network nodes
- Communications between RRUs and BBUs use CPRI protocol
- Connections are routed to the EPC via a BBU Hotel
- Orchestration implies knowledge of condition of the wireless and the transport network
- Tradeoff between abstraction level (i.e., performance) and complexity (i.e., scalability, messaging overhead)



M. Fiorani, A. Rostami, L. Wosinska, P.Monti, "Transport Abstraction Models for a SDN-Controlled Centralized RAN", *IEEE Communication Letters*, to appear, 2015.

Transport abstraction options RRU 1 **Big Switch Basic** EPC hub 1 RRU 2 Transport network presented to the orchestrator as a single node (switch) EPC hub X No updates between transport controllers and orchestrator required RRU N BBU Hotel 1 BBU Hotel M Virtual Link with Constant Weights RRU 1 Transport network presented to the orchestrator as a number of potential EPC hub 1 RRU 2

Each virtual link is assigned a constant weight

connections (virtual links) among switch ports

- Whenever connectivity is lost between 2 switch ports corresponding virtual link is deleted
- Updates between controller and orchestrator are required

Virtual Link with Variable Weights

- Transport network presented to the orchestrator as a number of potential connections (virtual links) switch ports
- Each virtual link is assigned a variable weight, i.e., # of wavelenght between 2 switch ports
- Updates between controller and orchestrator are required



skm

BBU Hotel M

3km

5km

BBU Hotel 1

RRU N

4 Km

EPC hub X

BBU Hotel 1 BBU Hotel M



 $W \cdot \sum_{i=1}^{N}$

η = ration of amount of radio resources vs.
 transport resources

Data plane options for NFV



- "Metro simplification" is a power/cost efficient architecture allowing for the reduction of the number of local exchanges (i.e., simplification)¹¹
- Two types of rings
 - Optical access ring: collects the traffic from mobile network
 - Optical metro ring: aggregates and transmits toward the service edge



[1] Skubic B., Pappa I., "Energy consumption analysis of converged networks: Node consolidation vs metro simplification", OFC/NFOEC, 2013

KPIs and objective



> Architectures for metro simplification:

- Optical DWDM switching
- Electronic packet switching
- Electronic packet switching + caching



> Objective:

- Assess power consumption/cost of different architectures for metro simplification
- Identify the most promising solution(s)

Buildings (in 2 km² area): 400 5. Business user: 202 Mb/s Businesses: 10 per building 5. Business user: 202 Mb/s Homes: 50 per building 1 0.228 0.228 13 Homes: 50 per building 9 5 5

11. Devices: 200k-2M

Scenario:

Ι.

2.

3.

4.

5.

6.

7.

8.

9.

10.

CO service area: 2 km²

Macro: 60 (30 per km²)

Pico (indoor): 6000

Micro: 600

People: 200k

People (office): I 60k

People (res): 40k

Service Requirements :

I. Macro: 228 Mb/s

2. Micro: 90 Mb/s

3.

- Pico (indoor): 132 Mb/s
- 4. Residential user: 16 Mb/s

M. R. Raza, M. Fiorani, B. Skubic, J. Mårtensson, L. Wosinska, P. Monti, "Power and Cost Modeling for 5G Transport Networks," in Proc. of IEEE ICTON, 2015

** Note that only LTE backhaul (no CPRI) is assumed.

Scenario:	very	dense	urban	ar

		Number	Rate	Traffic [Gbps]	Total Traffic
		per AP	[Gbps]	per AP	[Gbps] for 60 APs
	LTE				
	Macro	1	0.228	0.228	13.7
	Micro	10	0.090	0.9	54
	Pico	100	0.132	13.2	792
	Fixed				
	Residential	333	0.016	5.33	320
	Business	67	0.202	13.47	808











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Data plane architecture options

Power consumption evaluation





Power consumption (W) at 10 Gbps



- **Case I** = optical switching at MN / no caching
- **Case II** = optical switching at MN / caching at AP
- **Case III** = electronic switching at MN / no caching
- **Case IV** = electronic switching at MN / caching at MN
- **Case V** = electronic switching at MN (hybrid 10G/100G) / no caching
- Case VI = electronic switching at MN (hybrid 10G/100G) / caching at MN

Cost [CU] in Cost [CU] in **Power Consumption** [Watt] Year 2014 Year 2018 Ethernet 10 Gbps port 38 1.56 0.89 Ethernet 100 Gbps port 205 28.89 10 WSS 10 Gbps / 100 Gbps 20 5.56 3.89

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Power consumption (W) at 100 Gbps

Cost evaluation: the 2014 case



2014: Total Cost (CU) at 10 Gbps



2014: Total Cost (CU) at 100 Gbps



- **Case I** = optical switching at MN / no caching
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Cost evaluation: the 2018 case





2018: Total Cost (CU) at 100 Gbps



- **Case I** = optical switching at MN / no caching
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- **Case III** = electronic switching at MN / no caching
- **Case IV** = electronic switching at MN / caching at MN
- **Case V** = electronic switching at MN (hybrid 10G/100G) / no caching
- Case VI = electronic switching at MN (hybrid 10G/100G) / caching at MN

	Power Consumption Cost [CU] in		Cost [CU] in
	[Watt]	Year 2014	Year 2018
Ethernet 10 Gbps port	38	1.56	0.89
Ethernet 100 Gbps port	205	28.89	10
WSS 10 Gbps / 100 Gbps	20	5.56	3.89

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Conclusions



- Discussed 5G paradigm and challenges that transport has to face in order to accommodate future 5G networks
- SDN-based control enables orchestration of different actors and allows for a flexible/efficient use of transport resources
 - Defined efficient abstraction strategies on the northbound interface
- Analyzed cost and power performance of a number of data plane architectures that can enable NFV
 - Introducing NFV has an impact in terms of cost and power consumption
 - Hybrid 10G/100G with electronic aggregation might be a good compromise
 - Interesting to investigate the pros/cons when balanced with the wireless benefits, e.g., FH

References



- M. Fiorani, P. Monti, B. Skubic, J. Mårtensson, L. Valcarenghi, P. Castoldi, L. Wosinska, "Challenges for 5G Transport Networks", in Proc. of IEEE ANTS, 2014
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- B. Skubic, I. Pappa, "Energy Consumption Analysis of Converged Networks: Node Consolidation vs Metro Simplification", OFC/NFOEC, 2013
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